

**KS3 Assessment Rubric – MATHS – SHAPE, SPACE & MEASURES**

**Year 7**

| Working Towards Age Expectations  | Working At Age Expectations   | Working Above Age Expectations   |
|---|---|--|
| <ul style="list-style-type: none"> <li>• Pupils classify 3-D and 2-D shapes in various ways using mathematical properties such as reflective symmetry for 2-D shapes.</li> <li>• They use non-standard units, standard metric units of length including finding perimeters, capacity and mass, and standard units of time, in a range of contexts.</li> </ul> | <ul style="list-style-type: none"> <li>• Pupils use and make geometric 2-D and 3-D patterns, scale drawings and models in practical contexts.</li> <li>• They reflect simple shapes in a mirror line.</li> <li>• They choose and use appropriate units and tools, interpreting, with appropriate accuracy, numbers on a range of measuring instruments.</li> <li>• They find areas of simple shapes.</li> </ul> | <ul style="list-style-type: none"> <li>• When constructing models and drawing or using shapes, pupils measure and draw angles to the nearest degree and use language associated with angles.</li> <li>• They know the angle sum of a triangle and that of angles at a point.</li> <li>• They identify all the symmetries of 2-D shapes.</li> <li>• They convert one metric unit to another.</li> <li>• They make sensible estimates of a range of measures in relation to everyday situations.</li> <li>• They understand and use the formula for the area of a rectangle</li> </ul> |

**Year 8**

| Working Towards Age Expectations  | Working At Age Expectations   | Working Above Age Expectations  |
|---|---|---|
| <ul style="list-style-type: none"> <li>• Pupils use and make geometric 2-D and 3-D patterns, scale drawings and models in practical contexts.</li> <li>• They reflect simple shapes in a mirror line.</li> <li>• They choose and use appropriate units and tools, interpreting, with appropriate accuracy, numbers on a range of measuring instruments.</li> <li>• They find areas of simple shapes.</li> </ul> | <ul style="list-style-type: none"> <li>• When constructing models and drawing or using shapes, pupils measure and draw angles to the nearest degree and use language associated with angles.</li> <li>• They know the angle sum of a triangle and that of angles at a point.</li> <li>• They identify all the symmetries of 2-D shapes.</li> <li>• They convert one metric unit to another.</li> <li>• They make sensible estimates of a range of measures in relation to everyday situations.</li> <li>• They understand and use the formula for the area of a rectangle.</li> </ul> | <ul style="list-style-type: none"> <li>• Pupils recognise and use common 2-D representations of 3-D objects. They know and use the properties of quadrilaterals.</li> <li>• They solve problems using angle and symmetry, properties of polygons and angle properties of intersecting and parallel lines, and explain these properties.</li> <li>• They devise instructions for a computer to generate and transform shapes and paths.</li> <li>• They understand and use appropriate formulae for finding circumferences and areas of circles, areas of plane rectilinear figures and volumes of cuboids when solving problems.</li> </ul> |

**Year 9**

| Working Towards Age Expectations  | Working At Age Expectations   | Working Above Age Expectations  |
|---|---|---|
| <ul style="list-style-type: none"> <li>• When constructing models and drawing or using shapes, pupils measure and draw angles to the nearest degree and use language associated with angles.</li> <li>• They know the angle sum of a triangle and that of angles at a point.</li> <li>• They identify all the symmetries of 2-D shapes.</li> <li>• They convert one metric unit to another.</li> <li>• They make sensible estimates of a range of measures in relation to everyday situations.</li> <li>• They understand and use the formula for the area of a rectangle.</li> </ul> | <ul style="list-style-type: none"> <li>• Pupils recognise and use common 2-D representations of 3-D objects. They know and use the properties of quadrilaterals.</li> <li>• They solve problems using angle and symmetry, properties of polygons and angle properties of intersecting and parallel lines, and explain these properties.</li> <li>• They devise instructions for a computer to generate and transform shapes and paths.</li> <li>• They understand and use appropriate formulae for finding circumferences and areas of circles, areas of plane rectilinear figures and volumes of cuboids when solving problems.</li> </ul> | <ul style="list-style-type: none"> <li>• Pupils understand and apply Pythagoras' theorem when solving problems in two dimensions.</li> <li>• They calculate lengths, areas and volumes in plane shapes and right prisms.</li> <li>• They enlarge shapes by a fractional scale factor, and appreciate the similarity of the resulting shapes.</li> <li>• They determine the locus of an object moving according to a rule.</li> <li>• They appreciate the imprecision of measurement and recognise that a measurement given to the nearest whole number may be inaccurate by up to one half in either direction.</li> <li>• They understand and use compound measures, such as speed.</li> </ul> |